

# III. Radix Jesse

Ludo CLAESEN

*mf*

6

*pp*

12

3

*mp*

20

6

*cresc. poco a poco*

*mf*

30

*poco rit.*

*p*

2

36

*p*

*rit.*

41

3

2/4

4

Corno Inglese

# VII. O Emmanuel

Ludo CLAESEN

45 45

62 2

66 *mp*

21

*f*

25

*f*

29

*poco rit.*

*mf*

33

*simile*

*mf*

38

*rit.*

*rit.*

Vibrafono  
Tam-tam

# VI. O Rex Gentium

Ludo CLAESEN

8 13 4 4

mf

31 4 4 8 3

52 con Ped.

Organo

# Ero Cras

## Preludio

Ludo CLAESEN

*Tacet*

## I. O Sapientia

*Tacet*

## II. O Adonai

Musical score for the beginning of 'II. O Adonai'. It features three staves: a grand staff (treble and bass clefs) and a separate bass clef staff. The music is in common time (C). The first two measures are marked *p* (piano) and feature sustained chords with fermatas. The third measure is marked *f* (forte) and begins a melodic line in the treble staff. The fourth measure continues this melodic line. A dashed vertical line is placed between the second and third measures.

## Moderato

Musical score for the 'Moderato' section of 'II. O Adonai'. It features three staves: a grand staff (treble and bass clefs) and a separate bass clef staff. The music is in common time (C). The first measure is marked with a '6' above the treble staff. The piece consists of four measures of sustained chords in the grand staff and a simple bass line in the bottom staff. The key signature changes from one flat to two sharps at the end of the section.

Organo

### III. Radix Jesse

*Tacet*

Ludo CLAESEN

### IV. O Clavis David

Musical score for measures 12-16. The piece is in common time (C). Measure 12 is marked with a forte dynamic (*mf*). The bass line is marked with a piano dynamic (*p*). The score consists of two staves: a treble clef staff and a bass clef staff. The treble staff contains a melodic line with eighth and sixteenth notes, while the bass staff provides a harmonic accompaniment with sustained chords.

Musical score for measures 17-28. The piece continues in common time. Measures 17-28 feature a complex texture with multiple voices in both the treble and bass staves. The treble staff has a melodic line with some rests, while the bass staff has a more active accompaniment. The dynamics are not explicitly marked in this section.

Musical score for measures 29-32. The piece concludes in 3/4 time. Measures 29-32 are characterized by long, sustained notes in both the treble and bass staves, creating a sense of finality. The treble staff has notes of 5, 7, and 16 measures, while the bass staff has notes of 5, 7, and 16 measures. The time signature changes from common time to 3/4 at the beginning of measure 29.

### V. O Oriens

*Tacet*

# Ero Cras

Ludo CLAESEN

## II. O Adonai

Canticorum iubilo - G. F. Haendel  
Alla breve

5 4 8 8 8

34 **Presto**  
*f*

37 **Meno mosso**  
*fp* *f* 5

45 **Andante**  
*pp* *p*

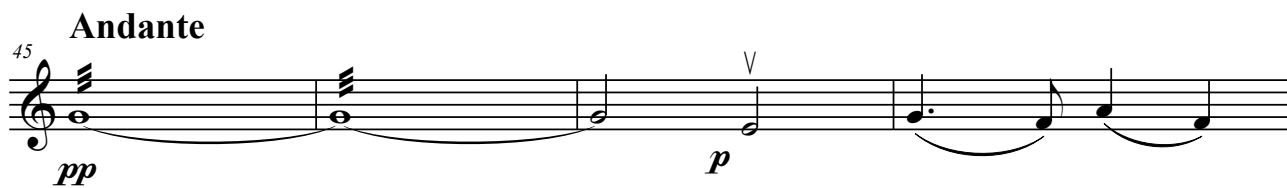
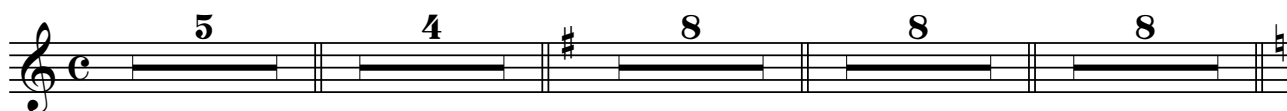
50 *poco rit.*

# Ero Cras

Ludo CLAESEN

## II. O Adonai

Canticorum iubilo - G. F. Haendel  
Alla breve



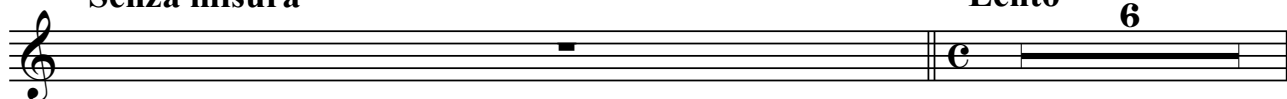


# Ero Cras

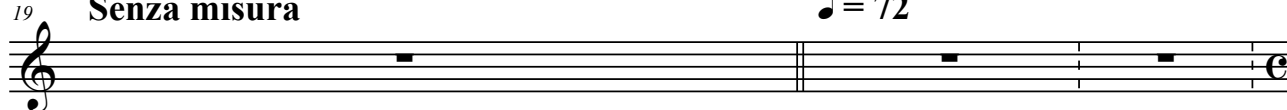
Ludo CLAESEN

## IV. O Clavis David

Senza misura Lento 6



19 Senza misura ♩ = 72



Tempo giusto (♩ = 108)  
*rigoroso*

34 *simile* *f* *simile*



L'istesso tempo  
*pizz.*


39 *p*



45



52 ↓ (ca 20") Senza misura



Viola

# Ero Cras

Ludo CLAESEN

## Preludio

Andante Misterioso

♩ = 60

*pp* *mp*

9

17

*con espr.* *cresc.*

24

31

*mf* *dim.*

Tempo di Andante

38

*pp* *pizz.* *mf* 19

64

*p* *Attaca*

Viola

# Ero Cras

Ludo CLAESEN

## VII. O Emmanuel

### Postludium

♩ = 60

pp mp

9

17

*con espr.*

cresc.

24

31

mf dim.

### Tempo di Andante

38

pp mf pizz.

### Alla breve e cantabile

### Meno Mosso

46

p

Violoncelli

# Ero Cras

Ludo CLAESEN

## Preludio

Andante Misterioso

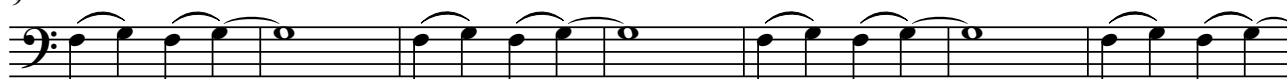
♩ = 60



*pp*

*mp*

9



16



*con espr.*

*cresc.*

24



32



*mf*

*dim.*

*pp*

Tempo di Andante

40



*fp*

49



*p*

*Attaca*

Contrabassi

# Ero Cras

Ludo CLAESEN

## Preludio

Andante Misterioso

♩ = 60

12

*mp* *mf*

19

*mp*

26

*mp*

33

*dim.* *pp*

Tempo di Andante

40

*p*

52

*p*

65

*Attaca*